

JONATHAN MCCALLUM

CHARACTER ANIMATOR/RIGGER - GENERAL DIGITAL ARTIST

68 Broadview Ave., Unit 312
Toronto, Ontario M4M 2E6

+1. 416. 268. 0881.
designer@projectbox.ca
www.projectbox.ca

SUMMARY

After studying for two years at Sheridan College in Digital Character and Computer Animation, I've had the fortune to work at Pipeline Studios Inc. During the past year I've broadened and tested my character rigging/modeling skill-set by building character/props from the ground-up while providing solutions for technical issues which arise during production.

I seek a position as a character animator or rigger where I can develop my skills and contribute by working on leading properties. I have a desire to broaden my expertise so that I can take on increasingly greater responsibilities.

Myers Briggs Personality Testing conducted by Human Resources Department at Franciscans International. ENTP (*Extroverted iNtuitive Thinking Perceiving*) personality type.

STRENGTHS

Rigging/Modeling, Animation, interpersonal skills, and able to see the "larger picture" of a project and prioritize accordingly.

AWARDS

Canadian Awards
for the Electronic
and Animated Arts
(CAEAA) 2006

An Ageing young Rebel - Nominated
student Category for Best classical or Stop
Motion Animation

WORK EXPERIENCE

Pipeline Studios
Oakville, Ontario
2008-2009

CHARACTER RIGGER/MODELER

"BACKYARDIGANS (SEASON 4)"

- model characters/assets (costumes and props);
- rig characters and/or integrate elements into existing rigs and modify/trouble-shoot existing rigs during production;
- co-ordinate with other departments (in studio and off site) for the creation/refining of assets or solutions during production;
- continue to update skills/knowledge base to improve rigs and/or general development.

Helix Digital
Sydney, Nova Scotia
2007

2D CHARACTER ANIMATOR,

"BUSYTOWN MYSTERIES (HOORAY FOR HUCKLEI)"

- Weekly quota of 40 secs (avg. 55 sec. a week);
- maintaining consistent animation/visual style and coordination with director and animation director.

Cookie Jar
Entertainment
Toronto, Canada
2006

GRAPHIC DESIGNER

- Designing and coordinating of print material for publications from conceptualization to production in English and French;
- Maintaining visual identity with each property.

Franciscans
International
Geneva, Switzerland
2004-2005

GRAPHIC DESIGNER

- Designing and coordinating print material from publications from conceptualization to production in multiple countries;
- Maintaining visual identity and style throughout publications in 10 languages for an international NGO affiliated with the United Nations.

Sheridan College
Oakville, Canada
2007

COMPUTER ANIMATION, TEACHING ASSISTANT/TUTOR

- Trouble shooting and assisting students with issues;
- Instructional session with individual students on various aspects of computer animation.

WORK EXPERIENCE, CONT'D

North/Lack's
Beach Service
Myrtle Beach, USA
2002, 2003, 2005

OCEANIC LIFEGUARD

- Aquatic/land emergency care, co-ordination with rescue workers (Beach patrol, EMS/Fire)
- Sales and customer relations - one of the top revenue producers of 80 guards in the beach company (Second highest producer in 2003);
- Recipient of the three highest awards during the three years of service: Lifeguard of the Year, Rookie of the Year, and Safety Award;
- Pursued by employer for the beach management team.

EDUCATION

Sheridan College
2008

Digital Character Animation, Ontario
Graduate Diploma 4.0 GPA
Thesis animation can be found www.projectbox.ca

Sheridan College
2007

Character Animation, Ontario Graduate
Diploma 4.0 GPA
Thesis animation can be found www.projectbox.ca

McMaster University
2006

B.A., Combined Honours multimedia and
Communication Studies within Cultural Studies

SKILLS

Software Maya 2009, Flash (symbol animation), Adobe Products CS4 - Photoshop, After Effects, Premiere, InDesign, Illustrator, etc. OS: Windows, OSX, Linux.

Hardware Tablets, Digital Cameras (video/still), scanners

Languages English, French (Basic Conversational)

INTERESTS

Animation, film, video games, guitar, bass, trombone, travel (traveled in Japan, Cuba, England, France, Netherlands, Spain, and Italy. Lived for one year in Switzerland and the United States). Snowboarding (lvl 1 instructor), skiing (lvl 1 instructor), swimming (NLS, First Aid, CPR, instructor), volleyball, and surfing.

REFERENCES (Please initially contact through email)

TAHA YASIN

Modeling/Rigging Supervisor, Pipeline Studios Inc.
tyasin@pipelinestudios.com
+1. 905. 815. 4260.

CHRIS HANKEWICH

Animation Director, Helix Digital
hanktyper@hotmail.com
+1. 902. 429. 3828.

MIKE FABRIS

Sheridan College, Digital Character Animation Instructor
mike@rubberpixel.com
+1. 416. 619. 0279.

JONATHAN MCCALLUM

CHARACTER ANIMATOR/RIGGER - GENERAL DIGITAL ARTIST

68 Broadview Ave., Unit 312
Toronto, Ontario M4M 2E6

+1. 416. 268. 0881.
designer@projectbox.ca
www.projectbox.ca